



Jack and the Beanstalk

An Easy Read Story



A Pantomime written by Sonia Jalaly
Easy Read made by Carla Rudgyard



Lyric



Jack and the Beanstalk is a play.



There are bright lights and music.



Sometimes the characters talk to the audience,



It is a Pantomime, which means it has songs, jokes, and silly fun!

The Characters



Jack Trott – A kind boy with a big imagination who sometimes gets shy.



Jill Trott – Jack's sister. She is brave and clever.



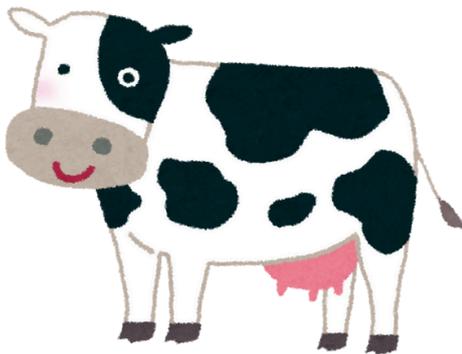
Momma Trott – Jack and Jill's mum. She works hard and is very funny.



Sir Fleshcreep – The villain! He is mean and bossy and hates imagination.



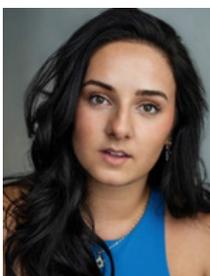
Fairy Godfather – A magical fairy from Fairyland. He is kind and loves imagination. He also works at the school as 'Mr Mackey'.



The Cow – Jack's pet cow.



The Giant – A big, scary creature who lives in Giant Land.

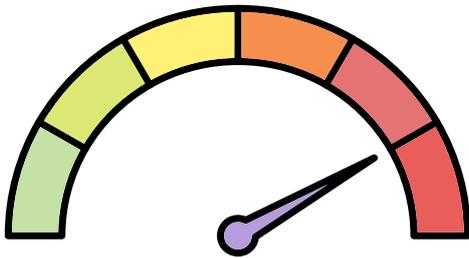


You might also see these people- this is the ensemble and they play lots of different characters like students and animals.

First half



The story begins in Fairyland,. There are shops from Hammersmith on stage. In the distance there is a school called Fleshcreep Academy.



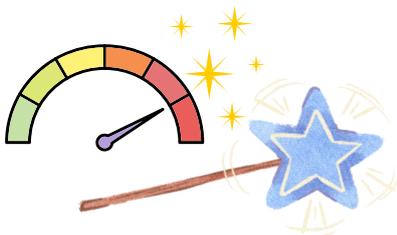
Around the stage is a big Imagine-o-meter that shows how much imagination there is in Hammersmith.



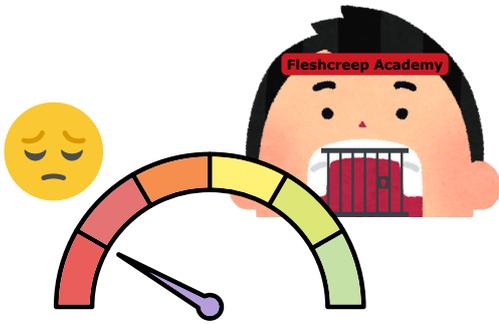
The **Fairy Godfather** asks if Hammersmith is ready for the show. There is a loud bang and the lights go out. When the lights come up the **Fairy Godfather** is asleep!



Some animal puppets: a Bluebird, Mouse, Squirrel and Bunny appear and sing to wake the fairy up.



The **Fairy** asks if everyone has brought their imaginations. When the audience shouts "YES!" the Imagine-o-meter goes up to Super Duper High! The **Fairy** is happy because his magic comes from imagination.



But suddenly his wand stops working and an alarm goes off! The Imagine-o-meter flashes red. A voice says that Hammersmith is losing its imagination, and the problem is coming from Fleshcreep Academy.



Jack and **Jill** start at Fleshcreep academy.

Jack is shy and his best friend is a talking sock puppet called **Sockface**.



The school is very strict — no singing, No dancing, and no smiling!



Jack's mother: '**Momma Trott**,' surprises **Jack** by joining the school as the dinner lady.

Everyone dances when she sings a funny song.



The evil **Sir Fleshcreep** storms in. He shouts the rules and gives **Jack** and **Jill** their first two strikes. He says if they get three strikes, he will send them to the **Giant** which is scary.



The **Fairy Godmother** appears in disguise as a teacher called '**Mr Mackey**'. **Mr Mackey** tries to get his class to sing and join his choir, but **Sir Fleshcreep** bans it. He bans imagination too.



In the canteen, things get messy with **Momma Trott!** She is covered in food, and there's no more to eat.



Sir Fleshcreep sings a song about being strict. The audience will 'Boo!' and 'Hiss!' **Momma Trott** asks Sir **Fleshcreep** for more food. Sir **Fleshcreep** says no.



Mr Mackey and **Momma Trott** fancy each other!



Mr Mackey gets **Jack** to imagine things. When the imagometer gets high enough, he magics up a cow. **Jack** wants to sell the cow to buy food.



Sir Fleshcreep uses his cameras to see that **Jack** is selling the cow. **Fleshcreep** wants to stop this, so he puts on a moustache as a disguise.



Fleshcreep appears in disguise to buy the cow. He convinces **Jack** to sell it for magic beans. When **Jack** agrees, he takes his moustache off to reveal his trick.



Sir Fleshcreep bans lunch for the rest of time.



Sir Fleshcreep tries to send **Jack** to the **Giant** using a massive pipe. **Jill** saves **Jack** by pushing him out the way. **Jill** gets sucked up to Giant land.

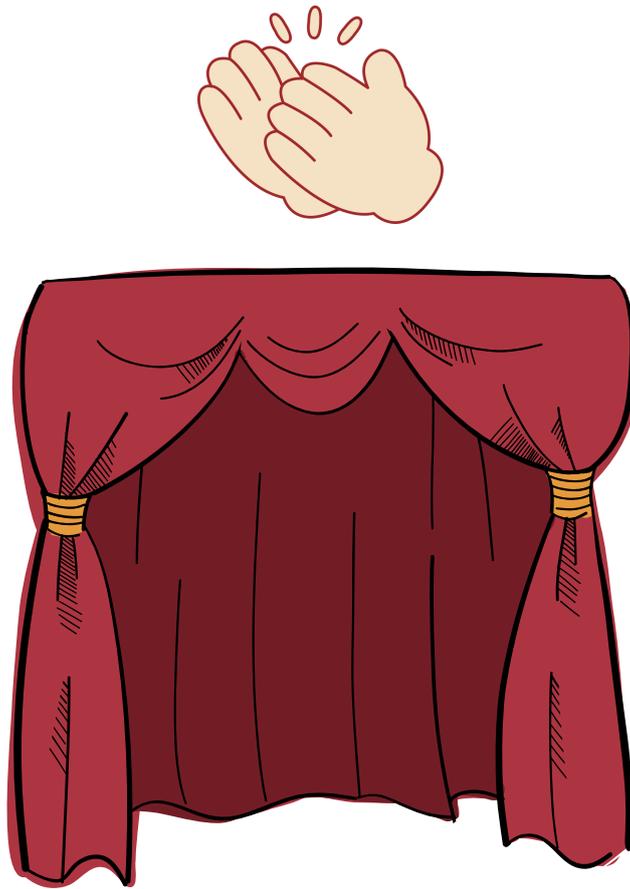


Jack wants to rescue **Jill**. He plants his magic beans and wishes for a tall beanstalk and an army of sockfaces. They sing a song about saving **Jill**.



Jack climbs the magic beanstalk to Giant Land to go and rescue **Jill**.

There will now be an interval.



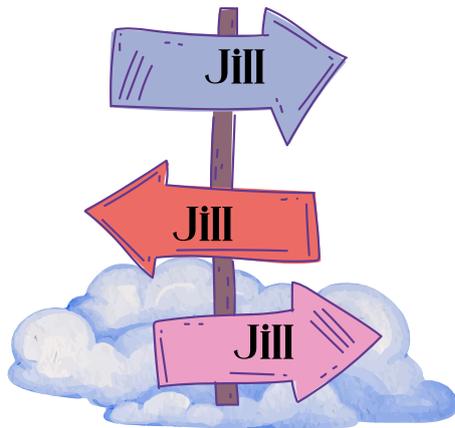
This is when the show stops
and you have time to go to the
toilet or get some food or a
drink.

As the curtains close you can
clap.

Second half



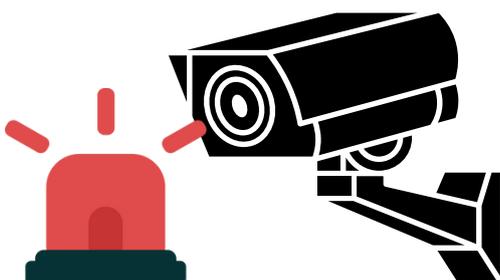
Up in Giant Land, **Jack**, **Momma Trott** and **Fairy Godfather** find fun items that have been stolen by **Fleshcreep**. They sing a song about it.



They split up to try and find **Jill**. They don't know which way is the right way to go. The audience shouts to try and help.



Momma Trott and **Fairy Godfather** get engaged!



Fleshcreep realises **Jack** and the gang have made it to Giant land to save **Jill**. **Fleshcreep** goes to stop them.



Jack and his team find **Jill** and save her from a headset that is distracting **Jill**.

Jack takes **Sockface** off his hand because he is feeling brave.



Jill goes to fight the giant.

The rest of the team hide. Jack feels shy. **Momma Trott** and **Jack** go to help **Jill** after they sing a song of encouragement.



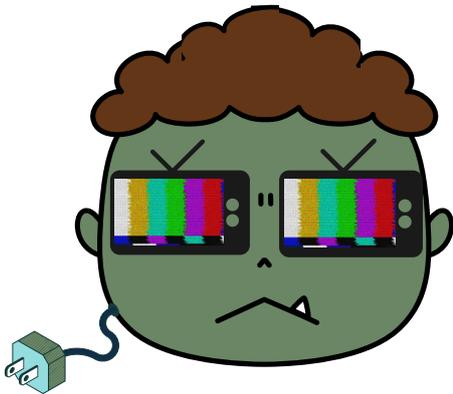
Momma Trott calls out peoples birthdays and there is a sock and spoon race with two people from the audience!



Jill catches **Fleshcreep** removing a school kid's imagination. She tries to stop it, but she's too late.



Under a trance, the school kid puts **Jill** in the chair. Next time we see **Jill**, her imagination is gone.



The **Giant** appears. He is made of wires and screens and he wants to eat **Jack's** imagination.



Jack is very brave and uses the imagination of a rap song to defeat the giant!



Imagination is restored. Flesh Creep is banned from school. Everyone sings and celebrates!



The audience is asked to sing along to a song called 'Glory Glory Hammersmith'.



It's the end! Everyone bows.



Time to clap.